

#### **NH SCHOOL ADMINISTRATIVE UNIT 37**

20 HECKER STREET, MANCHESTER, NH 03102 **TELEPHONE:** 603-624-6300 | **FAX:** 603-624-6337

- Elementary Athletic Coordinator, is the point of contact for all coaches regarding game scheduling, game scores, and league rules
  - Email:
  - o Phone:
- The league will consist of one (1) boys division and one (1) girls division
- For each game, there will be a scoreboard operator and official bookkeeper present
  - All coaches are also permitted to have a parent/volunteer sit at the scorer's table to keep a scorebook as well
- Game scores will be recorded after each game by the adult supervisor at each respective site
  - With that said, all coaches will have access to the shared sheet to input the scores following game play
  - League scores and standings will be updated each week
- All teams will receive t-shirt jerseys provided by the Manchester School District

# Regular Season

- All regular season games will be played on Saturdays at Parkside Middle School and Southside
  Middle School
  - On Saturday, December 14<sup>th</sup> games will be played at Parkside Middle School and Memorial High School
- Regular season play will begin on <u>Saturday</u>, <u>December 7<sup>nd</sup></u> and end on <u>Saturday</u>, <u>January 25</u>.
  - Each team will be scheduled to play eight (8) regular season games
  - If games are cancelled on due to weather, there will be no make-up games
- There will be 2 officials for each game 1 patched official plus 1 other adult official

### **Playoffs**

- ALL teams will advance onto the playoffs
  - First round playoff games will take place on Saturday, February 1
    - Girls will play at Parkside
    - Boys will play at Southside
  - Quarterfinal 2/8, and semifinal playoff games will take place <u>between Monday, February 10<sup>th</sup></u>
    and Friday, February 14<sup>th</sup>
    - Locations and times are TBD
  - Championship games will take place on Super Saturday, February 15th at Memorial High School

- Tiebreaking procedures to determine seeding for playoffs are as follows:
  - o 2-team tie
    - 1. Head-to-head record
    - 2. Net point differential
    - 3. Points allowed
    - Points scored
  - o 3+ team tie
    - Head-to-head record
    - 2. If all teams have not played head-to-head:
      - A. Net point differential will be the first tie breaker and then once a team is eliminated, head-to-head will determine the next seed.
      - B. If there is still a tie, points allowed will be the second tie breaker.
      - C. If there is still a tie, points scored will be used as a final tiebreaker.

# **Game Structure**

- All games will be played on a full court
- All games, both girls and boys, will be played with a size 6 (28.5") basketball
- The start of game possession will be determined a jump ball
  - Officials will then keep track of possession after each tie-up/jump ball
- All games, both boys and girls, will consist of 8-minute quarters STOP TIME
  - The clock will be stopped in the following situations:
    - 1. The ball goes out of bounds
    - 2. A foul or a violation is called
    - 3. Free throws are being shot
    - 4. During timeouts
  - There will be a 1-minute break between quarters
  - o There will be a 3-minute intermission at half-time
- There will be a 2-minute overtime period if the game is tied at the end of regulation
- The scoring system will be as follows:
  - Free throw: 1 point
  - All made field goals: 2 points
  - There will be no 3-point field goals
- Each team will have one (1) 60-second timeouts for each half of play during regulation
  - Unused timeouts shall NOT carry over to the next half or into extra periods
- Each team will have one (1) 30-second timeout during each overtime period

### Game Play Rules

- Travelling, double-dribble, and carrying violations will be called if the violation is blatant and repetitive. In these instances, officials will be encouraged to call the violation, stop play, and explain to the player what they are doing wrong
- Offensive 3-second violations will be enforced. Officials will be encouraged to call the violation, stop play, and explain to the player that they cannot stand inside the paint for more than 3 seconds

- In the event of a tie-up, a jump ball will be called. Possession will be determined by alternating possession rules
- All made field goals, except for free throws (1 point), will count as 2 points there will be NO 3-pointers
- Full court defense is NOT permitted in quarters 1, 2, and 3.
  - For BOYS games, full court defense will be permitted for the entirety of the 4th quarter
  - o For GIRLS games, full court will be permitted for the final four (4) minutes of the 4th quarter
  - A team that is leading by 10 or more points during the 4<sup>th</sup> quarter is NOT permitted to full court press
- When a team goes ahead by 15 or more points at any point during the game, gameplay will be stopped
  - The 5 starters of the team in the lead will be subbed out of the game and must remain out of the game until the lead is back under 15 points
  - This is an honor system that we require all coaches to abide by in the name of sportsmanship. Failure to do so may result in forfeiture of a game.
- Teams will reach the BONUS when their opponent commits five fouls in each quarter
  - Team fouls will reset at the end of each quarter
  - 1 AND 1 is no longer utilized at the middle school and high school levels, so we will not be utilizing at the elementary level
- After 5 personal fouls, a player will have fouled out and will be out for the remainder of the game
  - Fouls will be tracked by the officials AND the official scorekeeper
- On free throws, all players except for the shooter may enter the key upon release of the ball, <u>not</u> when the ball hits the rim.
- The free-throw shooter must wait for the ball to hit the rim
  - The free-throw shooter is allowed to cross the free throw line after they shoot their free throw.
    HOWEVER, they can NOT crash in for a rebound until the ball hits the rim.
- Coaches may recommend the use of mouthguards, but they are not required.

## **Rules of Conduct**

- Players, coaches, officials, parents, and spectators are expected to show respect for one another
- Coaches will get ONE (1) warning by the referee for arguing a call
  - If a coach has to be spoken to by the official for a second time, they will be asked to sit on their bench for the remainder of the game
  - If a coach has to be spoken to by the official for a third time, they will be asked to leave the game/gymnasium
- Keep all cheering in a positive manner and show good sportsmanship
- Berating, fighting, foul language, and swearing is NOT allowed
- Unsportsmanlike conduct of any kind is not tolerated whether during the game or afterward in the parking lot, etc.

- Violation of these rules for a player or coach may result in a technical foul and/or possible suspension from the league subject to judgement of the Athletic Director, Athletic Coordinator, and game officials
- Violation of these rules for a parent or spectator may result in being removed from the respective gymnasium and being suspended from attending future games subject to the judgement of the Athletic Director, Athletic Coordinator, and game officials

## Coaches.

We ask that you assist in CONTROLING YOUR FANS AND CROWD. Parents yelling at players and referees will not be tolerated. As the coach, you should ask them to leave or tell them you will forfeit the game if they continue. Please try to set the example by remaining calm and REMEMBER, THEY ARE ONLY 4<sup>™</sup> AND 5<sup>™</sup> GRADERS!!! School administrators will be in attendance to help with crowd control. Also, please remember that WINNING AT ALL COSTS IS NOT YOUR JOB AS A YOUTH BASKETBALL COACH. Your responsibilities of coaching in this youth basketball league are to:

- A. Make sure the kids are active, making friends, and having FUN
- B. Teach the fundamentals of the game of basketball
- C. Teach the importance of sportsmanship, being a good teammate, and working together with others

I hope it's a great season for all kids, coaches and parents! Good luck to everyone!

